

A Combinatorial Proof of Vandermonde's Determinant

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We offer a combinatorial proof of Vandermonde's determinant

$$\begin{vmatrix} 1 & x_0 & x_0^2 & \dots & x_0^n \\ 1 & x_1 & x_1^2 & \dots & x_1^n \\ 1 & x_2 & x_2^2 & \dots & x_2^n \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & x_n & x_n^2 & \dots & x_n^n \end{vmatrix} = \prod_{0 \leq i < j \leq n} (x_j - x_i)$$

that is as easy as playing cards.

Let V_n denote the Vandermonde matrix with (i, j) entry $v_{ij} = x_i^j$, for $0 \leq i, j \leq n$. Since the determinant of V_n is a polynomial in x_0, x_1, \dots, x_n , it suffices to prove the identity for positive integers $x_0 \leq x_1 \leq \dots \leq x_n$. We define a *Vandermonde card* to possess a suit and a value, where a card of Suit i has a value from the set $\{1, \dots, x_i\}$. (In our examples, we will let Suits 0, 1, 2, 3, 4 be represented by suits $\circ, \clubsuit, \diamond, \heartsuit, \spadesuit$, respectively.) Hence there are $x_0 + x_1 + \dots + x_n$ different Vandermonde cards, but we have at our disposal an unlimited supply of each card to create *Vandermonde tables* described below. Now let's do some card counting.

Card Counting Question 1: How many ways can Vandermonde cards be arranged in $n + 1$ rows, where Row 0 is empty, Row 1 has one card of Suit 1, Row 2 has two cards of Suit 2, Row 3 has three cards of Suit 3, \dots , and Row n has n cards of Suit n ? The order of the cards is important and we are allowed to repeat values of cards within each row. We call such an arrangement a *Vandermonde table associated with the identity permutation* $\pi = 012\dots n$, an example of which is given in Figure 1.

	Col 1	Col 2	Col 3	Col 4		<u>permutation π</u>				
Row 0						$\pi(0) = 0 = \circ$				
Row 1	<table border="1" style="display: inline-table; vertical-align: middle;"><tr><td>c_{11} \clubsuit</td></tr></table>	c_{11} \clubsuit				$c_{11} \in \{1, \dots, x_1\}$	$\pi(1) = 1 = \clubsuit$			
c_{11} \clubsuit										
Row 2	<table border="1" style="display: inline-table; vertical-align: middle;"><tr><td>c_{21} \diamond</td></tr></table>	c_{21} \diamond	<table border="1" style="display: inline-table; vertical-align: middle;"><tr><td>c_{22} \diamond</td></tr></table>	c_{22} \diamond			$c_{2j} \in \{1, \dots, x_2\}$	$\pi(2) = 2 = \diamond$		
c_{21} \diamond										
c_{22} \diamond										
Row 3	<table border="1" style="display: inline-table; vertical-align: middle;"><tr><td>c_{31} \heartsuit</td></tr></table>	c_{31} \heartsuit	<table border="1" style="display: inline-table; vertical-align: middle;"><tr><td>c_{32} \heartsuit</td></tr></table>	c_{32} \heartsuit	<table border="1" style="display: inline-table; vertical-align: middle;"><tr><td>c_{33} \heartsuit</td></tr></table>	c_{33} \heartsuit		$c_{3j} \in \{1, \dots, x_3\}$	$\pi(3) = 3 = \heartsuit$	
c_{31} \heartsuit										
c_{32} \heartsuit										
c_{33} \heartsuit										
Row 4	<table border="1" style="display: inline-table; vertical-align: middle;"><tr><td>c_{41} \spadesuit</td></tr></table>	c_{41} \spadesuit	<table border="1" style="display: inline-table; vertical-align: middle;"><tr><td>c_{42} \spadesuit</td></tr></table>	c_{42} \spadesuit	<table border="1" style="display: inline-table; vertical-align: middle;"><tr><td>c_{43} \spadesuit</td></tr></table>	c_{43} \spadesuit	<table border="1" style="display: inline-table; vertical-align: middle;"><tr><td>c_{44} \spadesuit</td></tr></table>	c_{44} \spadesuit	$c_{4j} \in \{1, \dots, x_4\}$	$\pi(4) = 4 = \spadesuit$
c_{41} \spadesuit										
c_{42} \spadesuit										
c_{43} \spadesuit										
c_{44} \spadesuit										

Figure 1: A Vandermonde table associated with the identity permutation $\pi = 01234$ (or $\pi = \circ\clubsuit\diamond\heartsuit\spadesuit$). Each of the i cards in Row i has Suit i and a value from $\{1, \dots, x_i\}$. Such a table can be created $x_1x_2^2x_3^3x_4^4$ ways.

Answer: For $0 \leq i \leq n$, the i cards in Row i all have Suit i , so their values can be assigned x_i^i ways. Hence, the number of arrangements is $1x_1x_2^2x_3^3 \dots x_n^n$, which is the product of the diagonal entries of V_n .

Card Counting Question 2: Same as Question 1, but now we are given a permutation π of the numbers 0 through n , say $\pi = a_0 a_1 \dots a_n$. Here, Row i must contain i cards from Suit $\pi(i) = a_i$. We call such an arrangement a *Vandermonde table with permutation π* . A typical table is shown in Figure 2.

Answer: Counting row by row again, there are $1x_{\pi(1)}^1 x_{\pi(2)}^2 x_{\pi(3)}^3 \dots x_{\pi(n)}^n$ such tables, which is the product of the $n + 1$ entries of the form $v_{\pi(i),i}$ from V_n .

	Col 1	Col 2	Col 3	Col 4		<u>permutation π</u>
Row 0						$\pi(0) = 3 = \heartsuit$
Row 1	c_{11}				$c_{11} \in \{1, \dots, x_4\}$	$\pi(1) = 4 = \spadesuit$
Row 2	c_{21}	c_{22}			$c_{2j} \in \{1, \dots, x_0\}$	$\pi(2) = 0 = \diamond$
Row 3	c_{31}	c_{32}	c_{33}		$c_{3j} \in \{1, \dots, x_2\}$	$\pi(3) = 2 = \diamond$
Row 4	c_{41}	c_{42}	c_{43}	c_{44}	$c_{4j} \in \{1, \dots, x_1\}$	$\pi(4) = 1 = \clubsuit$

Figure 2: A Vandermonde table associated with permutation $\pi = 34021$ (or $\pi = \heartsuit\spadesuit\diamond\clubsuit$). Each of the i cards in Row i has Suit $\pi(i)$ and a value from $\{1, \dots, x_{\pi(i)}\}$. Such a table can be created $x_4 x_0^2 x_2^3 x_1^4$ ways.

Card Counting Question 3: Same as Question 2, but now π is not prescribed in advance, so π can be any permutation of $\{0, \dots, n\}$. As before, each row is assigned a different suit and each Row i contains i cards of the assigned suit. For this unrestricted problem, such an arrangement is simply called a *Vandermonde table*.

Answer: Sum the answer to Question 2 over all possible permutations of $0, \dots, n$. In other words, the number of ways to create a Vandermonde table is the *permanent* of V_n .

Card Counting Question 4: Same as Question 3, but now we count those arrangements with even permutations positively and those arrangements with odd permutations negatively.

Answer: By definition, this is the *determinant* of V_n .

It remains to show that the answer to Question 4 also equals $\prod_{0 \leq i < j \leq n} (x_j - x_i)$.

For a given Vandermonde table C , let the cards of Row i be denoted by $C_{i1}, C_{i2}, \dots, C_{ii}$, with values $c_{i1}, c_{i2}, \dots, c_{ii}$. We say that card C_{ij} is *small* if $c_{ij} \leq x_{j-1}$. For example, any card in Column 1 with a value less than or equal to x_0 (such as any card of Suit 0) is small.

Card Counting Question 5: How many Vandermonde tables have no small cards?

Answer: Let C be a Vandermonde table with no small cards. Since Column 1 must not contain any cards of Suit 0, Suit 0 must be assigned to the empty Row 0. To avoid small cards in Column 2, card C_{11} must be given Suit 1 (since all cards of Suit 1 have value less than or equal to x_1), so Row 1 must be assigned Suit 1. By the same reasoning, Row 2 must have Suit 2, \dots , and Row n must have Suit n . Thus C must be associated with the identity permutation. Furthermore, to avoid small cards in the first column, the values of the cards C_{11}, \dots, C_{n1} can be assigned $(x_1 - x_0)(x_2 - x_0)(x_3 - x_0) \dots (x_n - x_0)$ ways. Likewise, the values of the cards in the second column can be assigned $(x_2 - x_1)(x_3 - x_1) \dots (x_n - x_1)$ ways, and so on down to the single card of Suit n in the last column, with a value that can be

assigned $x_n - x_{n-1}$ ways. Hence there are $\prod_{0 \leq i < j \leq n} (x_j - x_i)$ Vandermonde tables with no small cards.

We say that a Vandermonde table is *good* if it has no small cards, and is *bad* if it has at least one small card. Note that since the identity permutation is even, all of the good tables are counted *positively* in the determinant of V_n .

To complete the proof of Vandermonde's determinant, it suffices to show that every bad Vandermonde table can be paired up with another bad Vandermonde table with a permutation of opposite parity. Thus, when the determinant of V_n sums over all Vandermonde tables, the bad tables will cancel each other out. When the dust settles, only the good tables (all counted positively) will remain standing.

Now let C be a bad Vandermonde table with permutation $\pi = a_0 a_1 \dots a_n$. We define the *first small card* of C to be the small card c_{ij} where j is as small as possible, and if Column j has more than one small card then we choose i to be as large as possible. In other words, we look for small cards from bottom to top, beginning in Column 1.

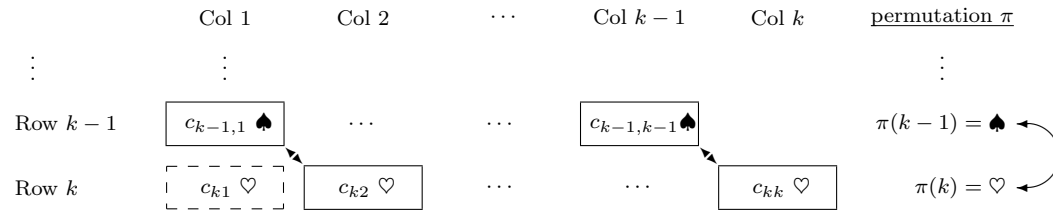


Figure 3: When the first small card occurs in the first column at card C_{k1} , simply swap the cards of Row $k-1$ with the cards C_{k2}, \dots, C_{kk} , and change the suit of card C_{k1} .

Suppose that the first small card of C occurs in Column 1, say card C_{k1} for some $1 \leq k \leq n$. Then, since C_{k1} is small, $c_{k1} \leq x_0$ and since it is the first small card, there are no small cards below it; that is, for $i > k$, $c_{i1} > x_0$. For definiteness, suppose that the cards in Row $k-1$ have Suit $\pi(k-1) = \spadesuit$ and the cards in Row k have Suit $\pi(k) = \heartsuit$. (We make no assumptions about the suit number for hearts or spades.) Now consider the Vandermonde table C' obtained by swapping all $k-1$ spade cards with all of the heart cards except for card C_{k1} . Then change the suit of card C_{k1} from hearts to spades. The suit change from hearts to spaces is legal since C_{k1} has value $c_{k1} \leq x_0$, which is a legal value for all suits. (Here we are exploiting the fact that $x_0 \leq x_1 \leq \dots \leq x_n$.) Notice that C_{k1} is still the first small card of C' , albeit with a new suit, and thus if we apply the swapping procedure to C' , we obtain C . That is, $(C')' = C$. Furthermore, C' has permutation $\pi' = a_0 a_1 \dots a_k a_{k-1} \dots a_n$. Permutations π and π' have opposite parity since they differ by the transposition of hearts and spades. See Figure 3.

Now suppose that the first small card of C occurs in Column j for some $j \geq 2$, say at card C_{kj} . Consequently, $c_{kj} \leq x_{j-1}$, and there are no small cards anywhere in Columns 1 through $j-1$ nor below card C_{kj} in Column j . As before, suppose the cards of Row k have the heart suit, and that the cards of Row $k-1$ have the spade suit. Create a new Vandermonde table C' by swapping the first $j-1$ cards of Rows $k-1$ and k , leaving card C_{kj} in its place, but changing its suit from hearts to spades, then swapping the remaining $k-j$ cards of Rows

$k - 1$ and k , as in Figure 4.

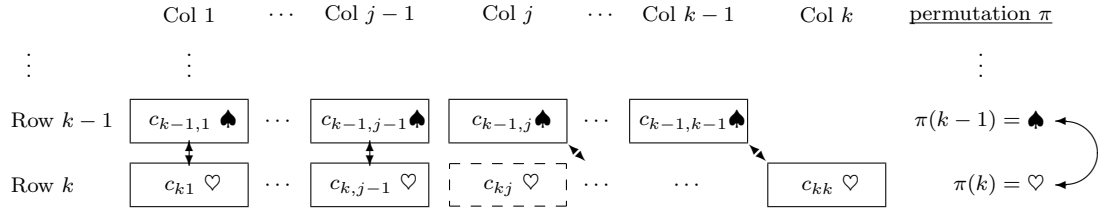


Figure 4: When C_{kj} is the first small card, and $j \geq 2$, then swap the first $j - 1$ cards of Row $k - 1$ with the first $j - 1$ cards of Row k , change the suit of card C_{kj} , then swap the remaining cards of Rows $k - 1$ and k . In the new Vandermonde table, card C_{kj} remains the first small card.

Why is it legal to change the suit of card C_{kj} from hearts to spades? Since C_{kj} was the first small card, then the spade card $C_{k-1,j-1}$ is not small and therefore has a value strictly greater than x_{j-2} . Thus all spade cards can take on values less than or equal to x_{j-1} . Since C_{kj} is small, its value is at most x_{j-1} , so changing it from hearts to spades is allowable.

As before, C_{kj} remains the first small card of C' , so $(C')' = C$ and C' has permutation π' , which has opposite parity of π since they differ by a transposition. Thus there is a 1-1 correspondence between the positively counted Vandermonde tables with small cards and the negatively counted Vandermonde tables with small cards. Therefore the determinant of V_n is the number of Vandermonde tables with no small cards, namely $\prod_{0 \leq i < j \leq n} (x_j - x_i)$, as desired.

For another combinatorial proof of Vandermonde's determinant, where the cancellation occurs in the product instead of the sums, see the short paper by Ira Gessel [1].

References

- [1] I. Gessel, Tournaments and Vandermonde's Determinant, *Journal of Graph Theory* **3** (1979) 305–307.

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